

Strike It Up Sundays 2025-2026 Bylaws

Please note: The bylaws/rules cover only rules which are necessary for the Bowling League Secretary software. Any areas, such as tardy players and team franchises, are not covered here and should be appended to these league rules.

President: _____	Phone: (____) ____ - ____	Email: _____
Vice Pres.: _____	Phone: (____) ____ - ____	Email: _____
Secretary: _____	Phone: (____) ____ - ____	Email: _____
Treasurer: _____	Phone: (____) ____ - ____	Email: _____
Sargent At Arms: _____	Phone: (____) ____ - ____	Email: _____

General Rules

About our League:

The league shall be called **Strike It Up Sundays 2025-2026** and will be referred to as "League" through the rest of this document.

The league will have **14** teams of **4** bowlers per team, and the teams will be bowling **3** games each week/session.

The teams will bowl against one opponent each week.

When we Bowl

The League will bowl on **Sunday** at **1:00pm** beginning **September 14, 2025**. It will be a **Fall Season** and will bowl for **17** weeks/sessions. The final week of competition will be week number **16**. The League starts on lane **1**.

The teams will not shift lanes if the league schedule repeats.

No-Point Nights

The final night of bowling will be a sweeps/fun-night and no points will be awarded.

Type of League and Features

Type of bowling will be **Standard 10-pin bowling**

This will be a **mixed league**.

The League will be **Handicapped**.

The League will be Cerefed/danceoned with the h d C and the Te T.

Where we Bowl

The league bowls at **Domm's Bowling Center**.

Legal Lineup

This league shall consist of **14** teams with a playing strength of **4** bowlers per team. The minimum legal lineup shall consist of **2** eligible players of which **1** must be from the team's current roster.

When advancing to the next week, the team rosters will display **Bowlers in the order that they last bowled**.

Injured bowler scores (type "I" scores) shall count towards a legal lineup.

Individual Average and Handicap

Book and Entering Averages

The bowler's **Book Average (never Entering Average)** shall be used for the first **3** games bowled.

For bowlers without a Book Average, the first night's average shall be used for the first **3** games bowled.

Individual Handicaps

Basic Individual Handicap Rules

The handicap will be the same for all genders. The handicap will be **90%** of the difference between the bowler's average and **220**.

The handicap shall not be limited.

The Dummy score (absentee score with no handicap) shall be **150**.

The Vacant CY score shall be **120**.

The Dummy score shall be the bowler's average less **10** pins.

Team Handicaps

Basic Team Handicap Rules

The team handicap shall be the sum of the bowlers' individual handicaps.

The team handicap shall not be limited.

Absent Players

Absentee Score Rules

The absentee score shall be the bowler's average less **10** pins for all bowlers.

Absent players may not earn points. Points they would have won will be awarded only to the absent player's team.

When an absentee or vacancy bowls against another absentee or vacancy, the points will be awarded to the team winning the game.

The team scheduled to bowl on the ODD (left hand) lane shall enter its lineup first.

Vacant Players

Vacancy Score Rules

The vacancy score shall be **120** for all genders.

The League will use a Dummy score (a score with no handicap) of **150** for all genders.

Forfeits

Opposing a Forfeiting Team

When bowling against a **FORFEIT**, the team must bowl within **40** pins of the team average to win the points. The team average will be the sum of the averages of the bowlers who bowled. In the case of a "tie", the team wins the points (points will not be split).

Bye Teams

Team

When bowling against a **BYE**, the team must bowl within **40** pins of the team average to win the points. The team average will be the sum of the averages of the bowlers who bowled. In the case of a "tie", the team wins

the points (points will not be split).

The YE team name shall be **BYE**.

Team Points

Point System

The League will use the standard team point system.

2 points will be awarded to the winner of each team game.

2 points will be awarded for the winner of the team series (total pinfall with handicap).

Team Standings

Team standings will be determined by the percentage of wins to losses for each team. (see handbook rule 104d for explanation when you have an uneven number of teams and are using the YE system.)

Total pinfall WITH HDCP then Total Games Won (not points) will be the priority in how to break Team standings ties when teams are tied in Points Won.

Point Summary

Summary of Points

The following standard points will be awarded:

- 8 Total standard Team Points per eight
- General rules upon indicates league will not be a match point, performance point or high league

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- 8 Total possible points for a team to win each nine bowled

Standard Team Points

The following standard team points will be awarded:

- 0 Total dCRTLCH game points (0 points per game x 3 games per night)
- 6 Total HDCP game points (2 points per game x 3 games per night)
- 0 Points for winning dCRTLCH series
- 2 Points for winning HDCP series
- 0 Total possible bonus points

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- 8 Total possible points per team per week

Special Recognition

Team Awards

This league will award team prizes for the high **scratch** and **handicap** scores for the season.

When a team has a zero handicap, the scratch scores *shall* be included with the handicap scores for determining handicap prizes. *(Because technically it is a ZERO handicap, rather than NO handicap)*

Team handicap scores will be counted towards league prizes beginning with scores bowled in week 1.

If a Team qualifies for more than one **Season** game and/or series prize, the Team may receive **ALL** prizes.

If a Team qualifies for more than one **Weekly** game and/or series prize, the Team may receive **ALL** prizes.

In the event of a tie The teams involved in the tie shall share equally in the prizes for the places involved in the tie.

Example: If a tie for first and second, the 2 teams will occupy first and second place and the next eligible team will be in third place. The cash prizes for first and second will be combined together and divided equally between the two teams.

Individual Awards

This league will award individual prizes for the high **scratch** and **handicap** scores for the season.

Individual handicap scores will be counted towards league prizes starting with each bowler's game **13**. Scores bowled prior to that shall not count for handicap awards.

When a bowler has a zero handicap, the scratch scores *shall* be included with the handicap scores for determining handicap prizes. *(Because technically it is a ZERO handicap, rather than NO handicap)*

If a bowler qualifies for more than one **Season** game and/or series prize, the bowler may receive **ALL** prizes.

If a bowler qualifies for more than one **Weekly** game and/or series prize, the bowler may receive **ALL** prizes.

In the event of a tie The players involved in the tie shall receive duplicate awards and will occupy the same place in the standings.

Example: If a tie for first and second, the 2 players will occupy first place and the next eligible player will be in second place.

Temporary substitute bowlers will not be eligible to receive league prizes.

Permanent substitute bowlers will not be eligible to receive league prizes.

Most Improved Average

The Most-Improved-Average will be determined by comparing the bowler's average at **12** games and the average at the end of the season.

At the end of the season, a bowler must have completed **32** of the games to be eligible for a league award.

Pre-bowled and Make-up games *shall not* qualify for league awards.

Pre-bowled and Make-up games *shall not* qualify for association awards.

Social Distancing Rules

Text Bylaws (Used for reference only)

During the COVID-19 Pandemic, this league will practice social distancing for the health and well being of its members and center employees.

Celebrations - No group celebrations, high fives, hugs, handshakes, fist bumps, etc. Rub elbows if you must.

Distancing - Maintain distancing as best as possible. Please try to keep as much distance from each other, if 6 feet is not possible. Lane courtesy should be observed to help.

Equipment - Please only touch your own equipment.

Masks - When possible, please wear your mask. Check with the proprietor if your state requires masks when at the lanes or settee area.

Courtesy - Be courteous to others regarding social distance practices. Some bowlers may have more compromised health issues than others.

Hand sanitizer - Please use the hand sanitizer made available by the center when coming to bowl. Also use after using the restroom.

End of Social Distancing - To be determined by the league at the beginning meeting, should social distancing requirements end during the bowling season, the league will immediately return to traditional bowling.

Special Options

Additonal Options

Brackets/Pro AM (Pro and T/d Features)

League will participate in brackets. Handicaps will not be allowed in brackets.

Kiosk Options (Pro and T/d Features)

League will be exported to kiosk

Special Award Groups

The following special awards groups will not tracked in this league:

TNBA Awards

USBC MV WBA Awards

State Assoc. Awards

Bowling Center Awards

Other Awards

More Information

Traditional Payment Information

Substitute bowlers will **not** pay Regular Fees:

Weekly Payments will be recorded: **As Individuals on a Team**

USBC Fees

Certification Fees

Adult Certification Fees

<u>Fee</u>	<u>Adult</u>
Seasonal Dues	\$1 .00
Local Dues	\$.00
Standard Dues	\$20.00